**Project Skills:**
- Youth will be introduced to the concept of pointillism as they create pizza art on sandpaper.

**Life Skills:**
- Learning to learn

**Academic Standards:**
- English: A.4.2. Read, interpret and critically analyze literature

**Grade Levels:** K-2

**Time:** 45-60 minutes

**Supplies Needed:**
- **Reading Activity**
  - Pete’s A Pizza by William Steig (ISBN: 1591127408)

- **Pointillism Art Activity**
  - Crayons
  - Sandpaper (fine)
  - Iron
  - Newspaper
  - White construction paper
  - Black marker

- **Enhance/Simplify – Optional Cooking Activity**
  - English muffins (pre-toasted)
  - Sliced cheese and pizza sauce
  - Oven mitts
  - Baking sheets
  - Spatula
  - Napkins and plates
  - Plastic knives
  - Foil piece for each child
  - Permanent marker

**Do Ahead:**
- Read the books.
- Outline pizza circles or pie shapes on sandpaper with black marker.

**WHAT TO DO**

**Activity: Duck, Duck, Grey Duck Game (Pizza Style)**
This is a variation of the popular children’s game, “Duck, Duck, Goose.” First, seat youth in a circle. Select one who will go around tapping heads.

With each tap the child says the name of a type of pizza (e.g., pepperoni pizza, or pizza with ham and olives). When the child says “Cheese pizza,” the chase begins!

Encourage creativity of pizza types. You may have to do some brainstorming about pizza toppings.

**Activity: Read Pete’s A Pizza**
Read the book, Pete’s A Pizza, out loud. Encourage youth to discuss and predict throughout the story. Discuss “bad moods” and what the kids do to cheer up when they’re in a bad mood.

**Activity: Brainstorming**
Encourage youth to describe different kinds of pizzas. Encourage them to describe the tastes, looks, smells and textures of the different ingredients they have enjoyed on pizza. You might write their pizzas on a black board or posterboard.

**Activity: Pointillism Art**

Pointillism is a type of art where individual dots make up a whole picture. (Show the well known painting by Georges Seurat on page 4 as an example.) The leader should use a black crayon or marker to draw a large circle or slice on the rough side of a sheet of sandpaper.

Discuss with the youth what possible toppings can go on pizza and what color they might be. Let them color in their pizza or slice. Tell them that they have to press hard with their crayons and color in all the space.

Then heat up the iron to “medium” in a safe place away from the youth. Put down several layers of newspaper on a counter. Place a sheet of white construction paper on top of the newspapers. Turn the sandpaper drawing so that the side with the crayon drawing is face down on the white part of the paper. Iron the back of the sandpaper. The crayon drawing will transfer to the white paper.
Sources:
• Created by Kathy Kauth, Urban 4-H Coordinator, UW-Extension, Brown County
• “Introducing a New Book” under “Helpful Hints” is adapted from The Michigan Team Nutrition Booklist, Michigan Team Nutrition, Family and Consumer Sciences, Michigan State University, 2002.

TALK IT OVER

Reflect:
• What new pizza toppings did you learn about today?
• Which toppings did you draw on your pizza slice?

Apply:
• Next time you go out for pizza, what new topping will you try?
• Expand on this by asking older youth: Pointillism art uses dots to make up the whole picture. Look at your pizza art after it was ironed to the paper. How is your pizza art like Pointillism? How is it different?

ENHANCE/SIMPLIFY

Activity: More Books
If time allows, the following books are included:
• Sam’s Pizza by David Palham (ISBN: 052545594-9): An interactive pop-up book that’s actually in a small pizza box!
• The Pizza That We Made by Joan Holub (ISBN: 0142300195): An easy-to-read Level 2 book for ages 5-8. It presents pizza from beginning to end, including an easy-to-follow recipe.

Activity: Pizza Time!
Here is a cooking activity to try when a stove or toaster oven is available:
• Preheat oven broiler.
• Introduce individual pizzas. Make a sample with the kids watching.
• Give each child a piece of foil and a plastic knife.
• English muffin goes on the bottom.
• Give each child a piece of cheese and let them get creative with the cheese.
• Help each child put about 1 tablespoon of sauce on their muffin halves.
• Add cheese.
• Write each child’s name on the foil with permanent marker.
• Either place each foil on top shelf of stove or place muffins on baking sheet.
• Bake until cheese is melted. Careful. This is hot!
• Remove from oven and enjoy.

Activity: What’s on My Pizza
Start the game by saying: “I’m having pizza that has something round, red and spicystasting on it. What kind of pizza am I having?” After youth identify the pizza, have them take turns describing, without identifying, different pizzas to the group and see if they can name the pizzas.

HELPFUL HINTS

Introducing a New Book
Use these basic, pre-reading strategies to get students interested in a new book before reading it:
• Examine the cover to predict what the book will be about.
• Read the title of the book to, or together with, students.
• Identify the author and illustrator.
• Introduce important concepts and vocabulary words that might be confusing to students prior to reading the book.

While reading:
• Stop at appropriate times to allow for participation and discussion.
• Encourage youth to interact with the text while listening to it. This helps them to understand and remember the important points.

After reading:
• Provide students with a time to reflect on the book.
• Ask them to describe their favorite part or to share something new that they learned from the story.
Pointillism
This is a form of painting in which the use of tiny primary-color dots is used to generate secondary colors. The term “pointillism” was first used to describe the work of Georges Seurat, a French painter who lived from 1859 to 1891. For more information go to www.artcyclopedia.com/history/pointillism.html.

Sunday on La Grande Jatte, 1884, Georges Seurat